ART & DESIGN - Progression of skills & knowledge

Strand	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Exploring and developing ideas	Explore colour, line, shape, texture and materials through play and observation; talk about choices.	Explore ideas from observation, imagination and experience; experiment with materials and record ideas.	Develop ideas through sketches, painting, collage, printing and 3D work; choose materials deliberately.	Collect, record and develop ideas; experiment with techniques and make links to artists and the world around them.	Develop ideas through sketchbooks; explore and refine techniques; select media for purpose.	Develop a personal response; research artists and techniques; refine ideas through experimentation and annotation.	Develop coherent personal projects; research, experiment, refine and justify artistic choices and intentions.
Drawing	Make marks with different tools; draw from observation; explore shape, pattern and representation.	Draw lines and shapes with increasing control; use simple observational drawing and add detail.	Use line, shape, pattern and texture; draw from observation and imagination with increasing control.	Use proportion, scale, texture, hatching and perspective to communicate ideas.	Use varied line, tone, texture and proportion; refine observational and expressive drawing.	Use perspective, composition, proportion, tone and mark-making deliberately; adapt technique to intention.	Combine sophisticated line, tone, texture, proportion and perspective; make deliberate stylistic choices and evaluate impact.
Painting, collage, textiles and printing	Explore colour mixing, sticking, cutting, joining, pattern and simple printing; create pictures and objects.	Mix colours; use painting tools and simple printing/collage/textile techniques; make choices about texture and pattern.	Layer colour and materials; use repeated patterns, printing and simple textile techniques; evaluate effects.	Use colour, texture and pattern intentionally; combine media and refine printing/textile techniques.	Control paint, collage, textile and printing processes; experiment with composition and surface effects.	Combine media confidently; adapt techniques and develop more complex pattern, colour and texture relationships.	Select and combine media with control; use processes experimentally and deliberately to communicate a personal response.
3D form	Explore modelling, construction and joining; build with different materials and talk about shape and texture.	Make simple 3D forms using moulding, construction and joining; consider stability and surface.	Use clay and construction materials to create forms; add texture and detail and make simple improvements.	Plan and make 3D work using appropriate techniques; explore form, structure, texture and scale.	Combine materials and techniques to create more complex 3D forms; refine construction and finish.	Develop sculptural ideas through modelling, carving, construction or assemblage; evaluate structure and surface.	Create resolved 3D work with control and intention; select processes, refine craftsmanship and explain artistic decisions.
Evaluating and developing work	Talk about what was made, what was noticed and what could change.	Say what they like and what they would change; use simple art vocabulary.	Describe what worked and make simple improvements.	Review work against an intention; discuss techniques and suggest specific improvements.	Evaluate process and outcome using appropriate vocabulary; adapt work in response.	Analyse own and others' work; explain strengths, limitations and how changes affect meaning.	Critically evaluate process, outcome and artistic intention; justify refinements using precise visual language.